

FAIRUZ ARDHAN HAUNAN

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Informatics Engineering graduate with strong background in visual communication, UI/UX design, and multimedia production. Experienced in managing creative projects, leading teams, and producing impactful digital content. Passionate about branding, fintech innovation, and collaborative problem-solving.

WORKING EXPERIENCE

Freelancer, Malang

Aug 2022 – Present

Graphic Designer, Photo & Videographer

- Delivered 50+ visual design projects including social media, branding, and event promotion materials
- Managed client communication and project deadlines independently.
- Understanding the basics and the advanced of design. Deeply experienced in Adobe Photoshop, Illustrator, Canva, Figma, and Affinity.
- Colour grading, Davinci Resolve, Adobe Premiere Pro, and Adobe After Effects.
- Photo and Videography focusing on graduations, weddings, short movies, etc.

SMA Ar-Rohmah Putra, Malang

Aug 2025 – Present

Multimedia Teacher

- Mentored and taught 25 students on fundamental concepts of photography, videography, and graphic design. Train the students to understand how to use a camera and its accessories, Adobe Photoshop, and Davinci Resolve
- Successfully brought a total of 4 students to win the provincial and national design competition.

UIN Maulana Malik Ibrahim, Malang

Aug 2023 – Nov 2025

Staff and Teacher of Videography & Graphic Design

- Become a graphic designer and videographer at Pusat Ma'had Al Jami'ah UIN Maulana Malik Ibrahim Malang for more than two years. I use Adobe Photoshop, Adobe Illustrator, Figma, and Canva.
- Teaching videography from basic to advanced, including video editing.

Literation and Education Universe, Malang

Jan 2024 – Jun 2025

Graphic Designer

- Create 61 contents on Instagram @litera.ev

Kriingg, Malang

Jun 2025 – Aug 2025

UI/UX and Graphic Designer

- Creating UI Design for Kriingg's Web Shopping Pages based on the user-conducted research.
- Make designs for social media contents.
- Building a Lottie Animation for the Kriingg's Mobile Apps.

MI Khadijah, Malang

Jan 2024 – Feb 2025

Computer Teacher

- Become a teacher of Information and Communication Technology at MI Khadijah Malang. I teach elementary students how to use Microsoft Office, Canva, Capcut, and also make some mini games at Roblox Studio.

PROJECTS

Short Movie "Retak"

- Become a videographer and editor for a 54-minutes movie. Shoot using Sony A6400 S-Log S Gamut, 18-106mm Sony Lens, 30mm Sigma Lens, and DJI RS 3 Mini. Edited using Davinci Resolve, including color grading. <https://www.instagram.com/reel/DRO-JHUKrWX/>

Muwadaah MSAA 2024 and 2025 of UIN Maulana Malik Ibrahim Malang

- Leading a videography team of five, responsible for managing assignments and monitoring progress. Produced a total of eight performance transition videos and one aftermovie.

“The Charm of UIN Malang”

- 1st winner of the videography competition in UIN Malang. A short video about introduction of the campus. <https://www.instagram.com/reel/DCMZoMrPTOS/>

“The Wedding of A&T”

- Become a videographer for the wedding of A&T. <https://www.instagram.com/reel/DDjgRvxzTSp/>

UMPTKIN Vlog Competition

- Mini vlog video about UIN Maulana Malik Ibrahim Malang. <https://www.instagram.com/p/DKH2axiSmQA/>

AngkutKita Apps

- A mobile app to order public transportation called “Angkot”. This project brings my team and me to become Top 10 Hackfest 2024 by Google Developer Student Club, Indonesia.

RebornPlastic : Where Plastics Go from Trash to Treasure

- Develop a mobile application called “RebornPlastic”, an app for returning plastic trash into money. This project made my team and me became Silver Medalist at Japan Design, Idea, and Invention Expo 2024.

Uborro : Rent What You Need, Share What You Have

- Develop a mobile application called “Uborro”, an app for renting anything that people need. This project made my team and me became Bronze Medalist at Seoul International Invention Fair 2025.

EDUCATION

Maulana Malik Ibrahim Malang University , Malang <i>Bachelor of Computer, Informatics Engineering / Computer Science</i> GPA 3.88 of 4.00 Honors: Cumlaude	Aug 2022 – Dec 2025
MAS Al Hikmah 2 , Brebes <i>Senior High School in Science Class</i>	Jul 2019 – May 2022

ACHIEVEMENTS

Best Participant of IT Incubation , Malang <i>Become one of the best participants in the department’s introduction program.</i>	Nov 2022
Student Exchange Awardee , Turkey <i>Studying in Ondokuz Mayiz University, Turkey from November 7th- 20th, 2023.</i>	Nov 2023
Runner Up of Spartival Videography Competition , Malang <i>Get 2nd Place on Spartival Competition by Informatics Engineering Student Association.</i>	Oct 2023
Top 10 Hackfest 2024 by Google Developer Student Club , Jakarta <i>Indonesia’s hackathon held by GDSC Indonesia, where university students of different skills from all over Indonesia can come together to experiment and develop impactful software or hardware based on United Nation 17 SDGs.</i>	Jan 2024
Silver Medalist of Japan Design, Idea & Invention Expo , Tokyo, Japan <i>Inventing an application called RebornPlastic.</i>	July 2024
1st Winner of Business Plan Competition , Malang	Nov 2024
Bronze Medalist of Seoul International Invention Fair , Seoul, South Korea	Dec 2025.

LANGUAGES AND SKILLS

- Bahasa Indonesia (Native), English (Professional Working Proficiency),
- Graphic Design : Adobe Photoshop, Adobe Illustrator, Affinity, Figma, and Canva.
- Photo & Videography : Adobe Lightroom, Adobe Premiere Pro, Adobe After Effect, Davinci Resolve, Capcut.

- Programming : Flutter.